

## Theory:

- **Distance:** The total length of the path an object travels, regardless of direction. It is a scalar quantity (no direction).
- **Displacement:** The straight-line distance from the starting point to the ending point in a specific direction. It is a vector quantity (has direction).
- **Speed:** The rate at which distance is covered. It tells how fast something is moving.
- **Velocity:** The rate at which displacement changes. It tells how fast something is moving and in what direction.
- **Acceleration:** The rate at which velocity changes over time. It can involve speeding up, slowing down, or changing direction.
- **Distance-Time Graph:** A graph that shows how distance changes over time. The slope (gradient) of the graph represents speed.
- **Speed-Time Graph:** A graph that shows how speed changes over time. The slope (gradient) of the graph represents acceleration.

## List of Formulas:

### Speed, Distance, Time

- Formula:  $V = \frac{d}{t}$ 
  - Where:
    - $V$  = Speed (m/s or km/h)
    - $d$  = Distance (m or km)
    - $t$  = Time (s or h)

### Acceleration, Final Speed, Initial Speed, Time

- Formula:  $a = \frac{(v - u)}{t}$ 
  - Where:
    - $a$  = Acceleration (m/s<sup>2</sup>)
    - $v$  = Final speed (m/s)
    - $u$  = Initial speed (m/s)
    - $t$  = Time (s)